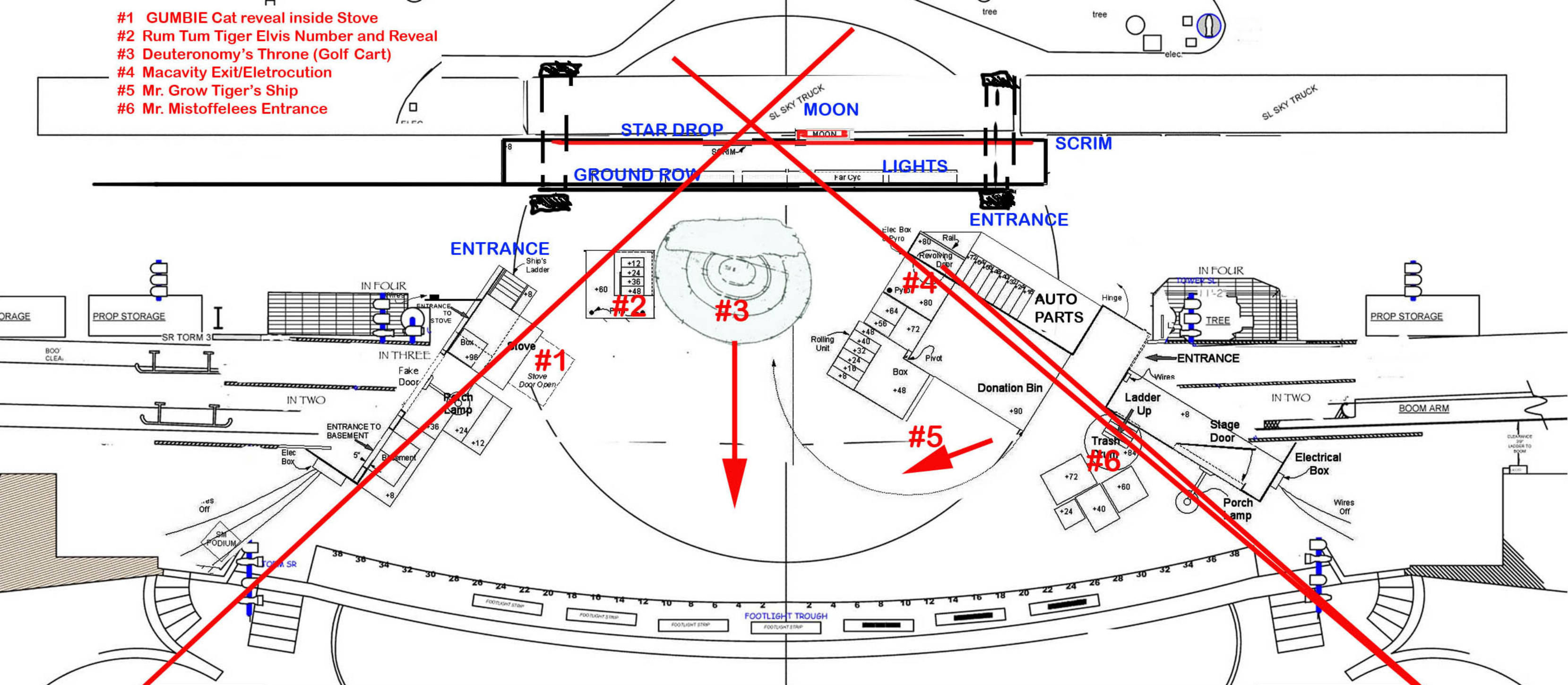


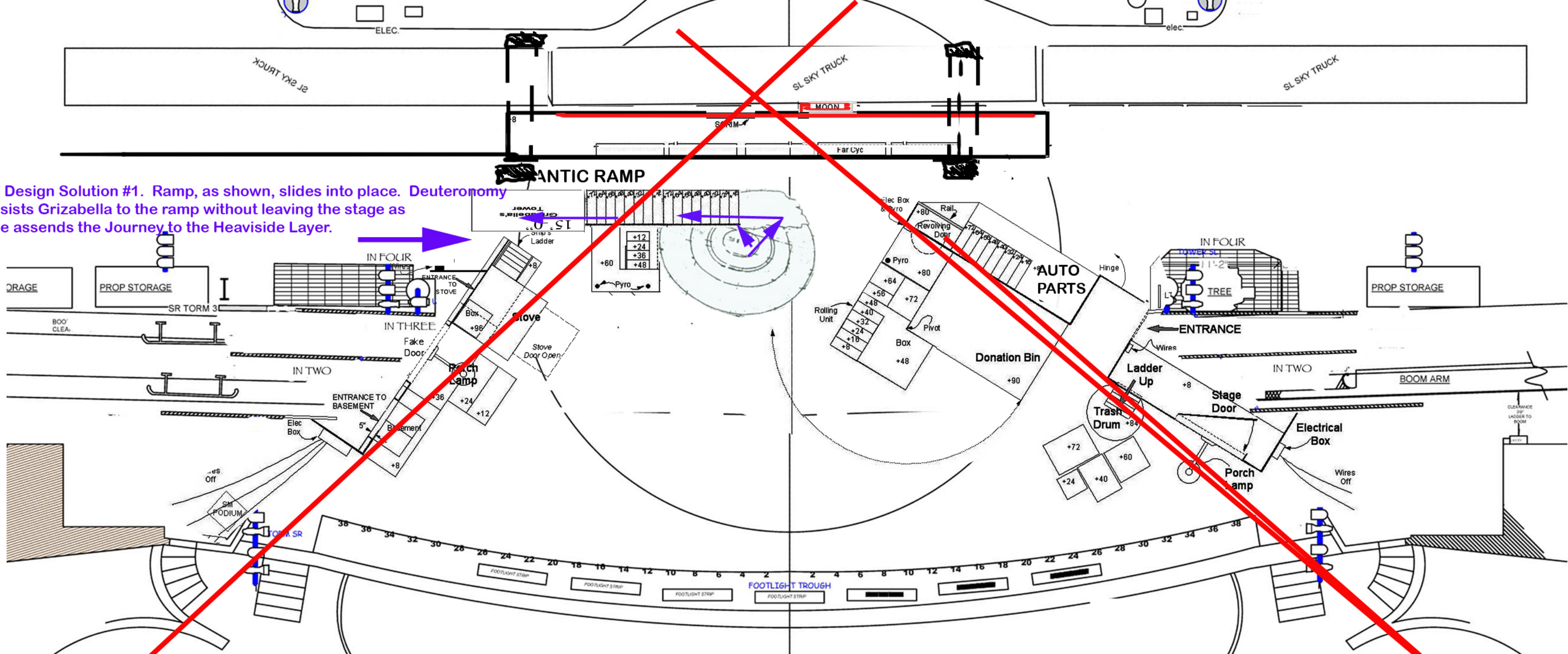
- #1 GUMBIE Cat reveal inside Stove
- #2 Rum Tum Tiger Elvis Number and Reveal
- #3 Deuteronomy's Throne (Golf Cart)
- #4 Macavity Exit/Electrocution
- #5 Mr. Grow Tiger's Ship
- #6 Mr. Mistoffelees Entrance



EXTREME SIGHTLINE
IS AT 676' - 0" FROM CL



#7 Design Solution #1. Ramp, as shown, slides into place. Deuteronomy assists Grizabella to the ramp without leaving the stage as she ascends the Journey to the Heavside Layer.

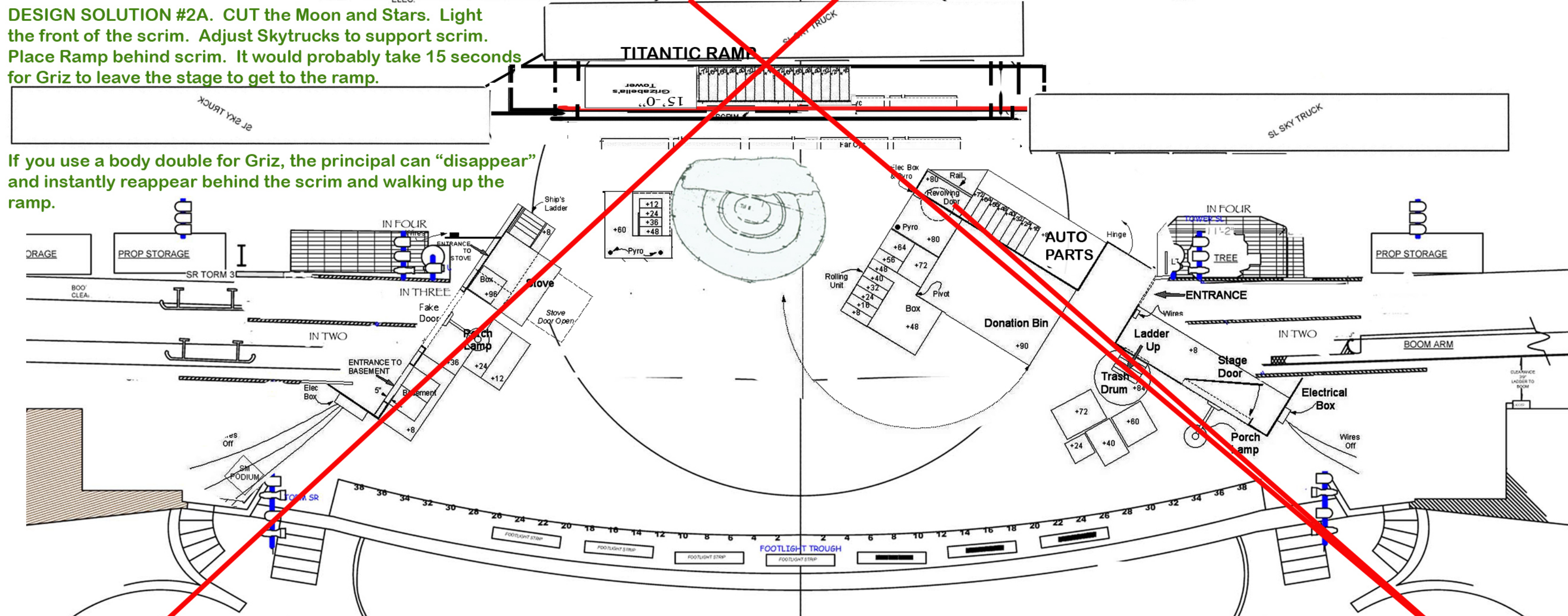


EXTREME SIGHTLINE IS AT 67° - 0" FROM CL



DESIGN SOLUTION #2A. CUT the Moon and Stars. Light the front of the scrim. Adjust Skytrucks to support scrim. Place Ramp behind scrim. It would probably take 15 seconds for Griz to leave the stage to get to the ramp.

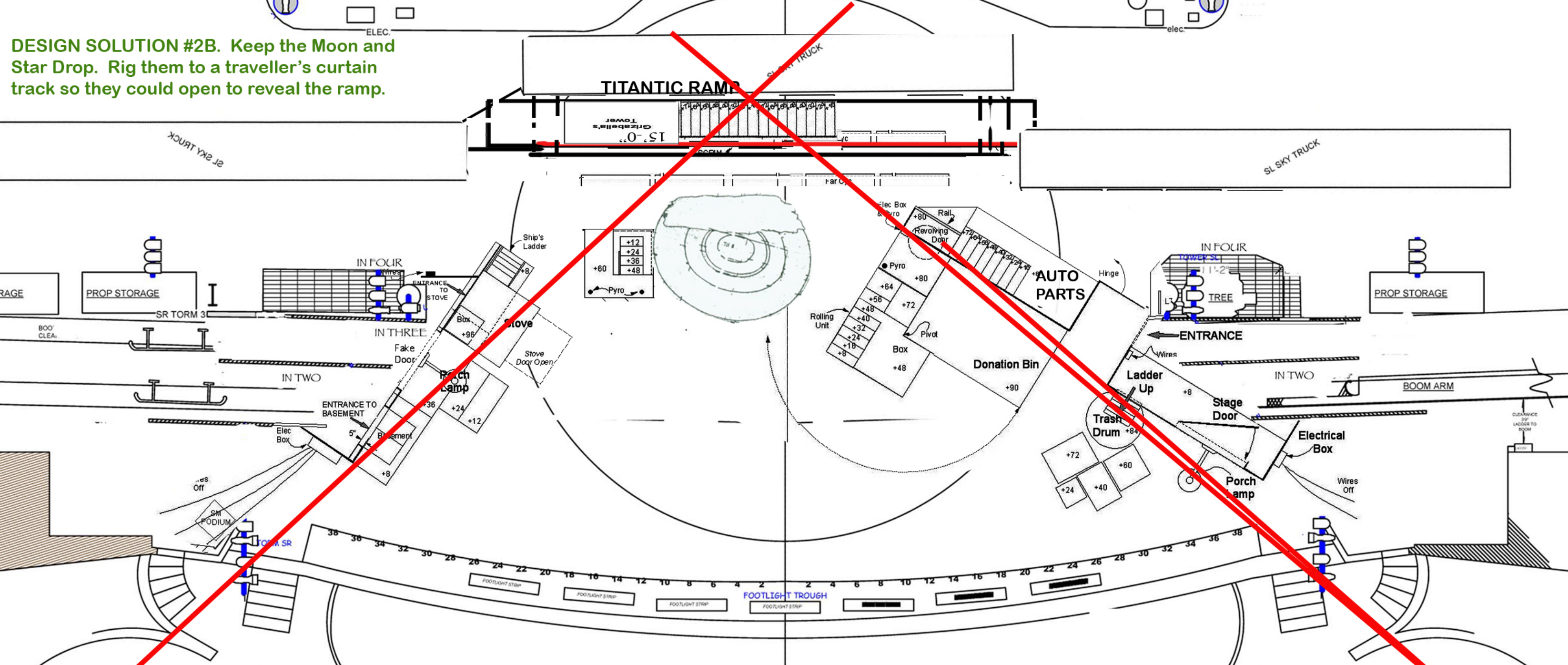
If you use a body double for Griz, the principal can “disappear” and instantly reappear behind the scrim and walking up the ramp.



EXTREME SIGHTLINE IS AT 676' - 0" FROM CL



DESIGN SOLUTION #2B. Keep the Moon and Star Drop. Rig them to a traveller's curtain track so they could open to reveal the ramp.



EXTREME SIGHTLINE
IS AT 676' - 0" FROM CL

